Creative Curriculum
Year 6 Summer 1
Extreme Earth

Inspirational Learning Academies Trust

English

Persuasive writing

Character description

Setting description

Balanced argument

Narrative

Mathematics

Wk1—Fraction

Wk2—addition, Subtraction, multiply and divide

Wk3-Length/ weight/ capacity/ temperature

Wk4—properties of shape

Wk5—statistics

Wk6—using and applying, reasoning word problems

Science

Animals and

Drama

Hot Seating
Thought tunnel
Soundscape
Role on the wall
Thought Packing

Role Play Area

Medieval Castle.

Art

Milestone Indicator	Activities
Improve mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (paint, charcoal, pencil and clay)	Explore and recreate Hokusai's Great Wave.
Use software packages to create pieces of digital art and design.	To use clay to sculpt an animal living in extreme weather conditions.
Create a piece of art that can be used as part of a wider presentation.	To use colour, line and shading to create artistic tornado images.
Make a record of styles and qualities of your work.	
Say what your work is influenced by.	
Include a technical as-	

RE

Milestone Indicator	Activities
Is it better to express your religion in arts and architecture or in charity and generosity?	Discussion based.

Display ideas

Shield and armour designs
Maths—money
English—Non– Chronological Report

Computing

Milestone Indicator	Activities
Explore menu options and experiment with images– colour effects, options, snap to grid, grid settings.	Make information poster showing the graphic skills
Add special effects to alter the appearance of the graphics.	Follow Esafety rules.
Esafety rules .	

Dance

Milestone Indicator	Activities
Respond to a range of stimuli and accompaniment.	Create own dances with actions.
Through dance develop flexibility, strength, technique, control and balance.	Children to choose from a variety of music.
Work creatively and imaginatively on their own, with a partner to compose motifs and structure simple dances.	

History

Milestone Indicator	Activities
A study of an aspect or theme in British history that extends pupils' chronological knowledge beyond 1066.	Create a timeline for 1066
A significant turning point in British History—The battle of Hastings.	Place an event on a timeline by decade.
	1066 - create a chronological framework, showing events, people from past societies and periods.
	Compare 2 versions of a chronological report from 1066 and discuss the authors intentions.

PE

Play competitive games, modified where appropriate, such as football, netball, rounders, cricket, hockey, basketball, badminton and tennis and apply basic principles suitable for attacking and defending.

SMSC

Rio De Janeiro Festival

Hinduism

PSHE

Good to be Me
Health

Languages

French songs, poems and rhymes

Educational